# Digital Humans – Winter 24/25

Lecture 13\_3 – Diffusion Models in 3D Reconstruction Prof. Dr. Gerard Pons-Moll University of Tübingen / MPI-Informatics





#### Main contents

- 3D Reconstruction from single Image
- 2D Diffusion Model for Novel-view Synthesis
  - Novel-view Diffusion Models
  - Multi-view Image Diffusion Models
- Sync 2D Diffusion & 3D Reconstruction

#### • LRM: Regress NeRF tri-plane features from a RGB image



• PiFU: regress occlusion field from a RGB image.



• Limitation: no generative power, blurry occluded region.



• Limitation: no generative power, blurry occluded region.



## Motivation for generative model

- Goal: single view reconstruction is ill-posed.
- Deterministic model might collapse to average value.



Deterministic: learn an average



Generative model: learn a distribution

- We should learn a distribution of all possible configurations instead of simply regression.
- Diffusion model for conditional generation!

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#### Image Diffusion Model



#### Large-scale Training

cat



Conception animale d'illustration de chat de probl...



🛱 dailypua

107/0

10+ Times 'Stupid Cat Drawings' Made Everyone Laug ...



What If is that cat doing www

What is this cat doing? - more at megacutie.co.uk ...



42+ Times 'Stupid Cat Drawings' Made



Gato, El Gato, and Laik: otra vez se me ha bugeado ...

- en la alfombra



Mouser painting by Lynda Nolte

Dibujos realistas gatito





Drawings On Black Paper Ideas ; Drawings

On Black ...



Q 🖸 🕹

Michael, Stuff, and Cat: This is Michael. Michael ...

Laion5B:

- **5** Billion images
- With Text annotations



な~#ねこ#猫#猫の maine-coon-black-cat-いる暮らし#ねこ部 portrait #愛猫 #art #アート #

作品...



#cats #DailyDoodle



"Oil on Canvas -

the loner, w ....

""Dignan"" - Dignan,

что ты рисуешь какую-то хрень, а...





Cat, Neko Poster Fonts, Japanese Poster, Japanese ...

cat

2. 4





#### Superior image generation quality



## Novel-view Diffusion Model

• Leverage Image diffusion prior, generate desired novel view image



#### Large-scae Training



Objaverse: - 800K 3D objects

## Novel-view Diffusion Model



## Novel-view Diffusion Model

• Limitation: each view generated individually, inconsistent across generation



• Generate Multiple Views simultaneously, have more consistency



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#### **Synchronized Multiview Noise Predictor**

• Compared to Single-view Diffusion, the multi-view diffusion models are more consistent across generated novel views



Input Image

**Single-view Diffusion** 

## 3D Consistency in 2D Multi-view Diffusion Model

• 2D Multi-view Diffusion has no explicit 3D representation (e.g. NeRF or 3D-GS). Thus, the 3D consistency of the generated images are not constrained.





Pre-trained on **5B** 2D images and **800K** 3D objects

Supplementary video for Gen-3diffusion: Realistic image-to-3d generation via 2D & 3D diffusion synergy



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#### Inconsistency accumulates along trajectory



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## Gen-3Diffusion: Sync 2D Diffusion & 3D Recon

- 2D Difffusion leverages Image Diffusion Prior
- 3D Reconstructor provides 3D representation





## Algorithm

Algorithm 1 Joint 2D & 3D Diffusion Training	Algorithm 2 3D Co
<b>Input:</b> Dataset of posed multi-view images $\mathbf{x}_0^{\text{tgt}}$ , $\pi^{\text{tgt}}$ , $\mathbf{x}_0^{\text{novel}}$ , $\pi^{\text{novel}}$ , a context image $\mathbf{x}^c$ , text description $y$ <b>Output:</b> Optimized 2D multi-view diffusion model $\epsilon_{\theta}$ and 3D-	<b>Input:</b> A context im model $\epsilon_{\theta}$ and 3I <b>Output:</b> 3D Gaussia
GS generative model $g_{\phi}$	1. $\mathbf{x}_{m}^{\text{tgt}} \sim \mathcal{N}(0   \mathbf{I})$
1: <b>repeat</b> 2: { $\mathbf{x}_{0}^{\text{tgt}}, \mathbf{x}_{0}^{\text{novel}}, \mathbf{x}^{c}, y$ } ~ $q({\{\mathbf{x}_{0}^{\text{tgt}}, \mathbf{x}_{0}^{\text{novel}}, \mathbf{x}^{c}, y\}})$ 3: $t \sim \text{Uniform}({\{1, \dots, T\}}); \epsilon \sim \mathcal{N}(0, \mathbf{I})$ 4: $\mathbf{x}_{t}^{\text{tgt}} = \sqrt{\overline{\alpha}_{t}} \mathbf{x}_{0}^{\text{tgt}} + \sqrt{1 - \overline{\alpha}_{t}} \epsilon$ 5: $\tilde{\mathbf{x}}_{0}^{\text{tgt}} = \frac{1}{\sqrt{\overline{\alpha}_{t}}} (\mathbf{x}_{t}^{\text{tgt}} - \sqrt{1 - \overline{\alpha}_{t}} \epsilon_{\theta}(\mathbf{x}_{t}^{\text{tgt}}, \mathbf{x}^{c}, y, t))$ 6: $\hat{\mathcal{G}} = g_{\phi} \left( \mathbf{x}_{t}^{\text{tgt}}, t, \mathbf{x}^{c}, \tilde{\mathbf{x}}_{0}^{\text{tgt}} \right) / / \text{Enhance conditional 3D generation with 2D diffusion prior } \tilde{\mathbf{x}}_{0}^{\text{tgt}} \text{ from } \epsilon_{\theta}$	1. $\mathbf{x}_{T} + \mathbf{y}_{T} \mathbf{v}(0, 1)$ 2. $\mathbf{for} t = T, \dots, 1$ 3. $\tilde{\mathbf{x}}_{0}^{\text{tgt}} = \frac{1}{\sqrt{\bar{\alpha}_{t}}} (\mathbf{x}_{t}^{\text{tgt}} + \mathbf{x}_{t}^{\text{tgt}})$ 4. $\hat{\mathcal{G}} = g_{\phi} \left( \mathbf{x}_{t}^{\text{tgt}}, t, \mathbf{x}_{t}^{\text{tgt}}, t, \mathbf{x}_{0}^{\text{tgt}} \right)$ 5. $\hat{\mathbf{x}}_{0}^{\text{tgt}} = \text{render}$ 6. $\mu_{t-1}(\mathbf{x}_{t}^{\text{tgt}}, \hat{\mathbf{x}}_{0}^{\text{tgt}})$ sampling with 3
7: $\{\hat{\mathbf{x}}_{0}^{tgt}, \hat{\mathbf{x}}_{0}^{novel}\} = renderer\left(\hat{\mathcal{G}}, \{\pi^{tgt}, \pi^{novel}\}\right)$	7: $\mathbf{x}_{t-1}^{\text{tgt}} \sim \mathcal{N}\left(\mathbf{x}_{t-1}^{\text{tgt}}\right)$
8: Compute loss $\mathcal{L}_{total}$ (Eq. (9))	8: end for
9: Gradient step to update $\epsilon_{\theta}, g_{\phi}$ 10: <b>until</b> converged	9: return $\mathcal{G}=g_{\phi}\left( \mathbb{R}^{d} ight)$

#### Algorithm 2 3D Consistent Guided Sampling

**Input:** A context image  $\mathbf{x}^c$  and text y; Converged 2D diffusion model  $\epsilon_{\theta}$  and 3D generative model  $g_{\phi}$ **Output:** 3D Gaussian Splats  $\mathcal{G}$  of the 2D image  $\mathbf{x}^c$ 

1: 
$$\mathbf{x}_{T}^{\text{tgt}} \sim \mathcal{N}(\mathbf{0}, \mathbf{I})$$
  
2: for  $t = T, \dots, 1$  do  
3:  $\tilde{\mathbf{x}}_{0}^{\text{tgt}} = \frac{1}{\sqrt{\bar{\alpha}_{t}}} (\mathbf{x}_{t}^{\text{tgt}} - \sqrt{1 - \bar{\alpha}_{t}} \boldsymbol{\epsilon}_{\theta}(\mathbf{x}_{t}^{\text{tgt}}, \mathbf{x}^{c}, y, t))$   
4:  $\hat{\mathcal{G}} = g_{\phi} \left(\mathbf{x}_{t}^{\text{tgt}}, t, \mathbf{x}^{c}, \tilde{\mathbf{x}}_{0}^{\text{tgt}}\right)$   
5:  $\hat{\mathbf{x}}_{0}^{\text{tgt}} = \text{renderer} \left(\hat{\mathcal{G}}, \pi^{\text{tgt}}\right)$   
6:  $\mu_{t-1}(\mathbf{x}_{t}^{\text{tgt}}, \hat{\mathbf{x}}_{0}^{\text{tgt}}) = \frac{\sqrt{\alpha_{t}(1 - \bar{\alpha}_{t-1})}}{1 - \bar{\alpha}_{t}} \mathbf{x}_{t}^{\text{tgt}} + \frac{\sqrt{\bar{\alpha}_{t-1}\beta_{t}}}{1 - \bar{\alpha}_{t}} \hat{\mathbf{x}}_{0}^{\text{tgt}} / / \text{Guide 2D}$   
sampling with 3D consistent multi-view renderings  
7:  $\mathbf{x}_{t-1}^{\text{tgt}} \sim \mathcal{N} \left(\mathbf{x}_{t-1}^{\text{tgt}}; \tilde{\boldsymbol{\mu}}_{t} \left(\mathbf{x}_{t}^{\text{tgt}}, \hat{\mathbf{x}}_{0}^{\text{tgt}}\right), \tilde{\beta}_{t-1}\mathbf{I}\right)$   
8: end for  
9: return  $\mathcal{G} = g_{\phi} \left(\mathbf{x}_{0}^{\text{tgt}}, \tilde{\mathbf{x}}_{0}^{\text{tgt}}, \mathbf{x}^{c}, t = 0\right)$ 

#### Explicit 3D-GS helps 2D Diffusion



#### **Results: Object Reconstruction**



Input Image

**Gen-3Diffusion** 

**Single-view Diffusion** 



Input Image

**Gen-3Diffusion** 

**Single-view Diffusion** 



Input Image

**Gen-3Diffusion** 

**Single-view Diffusion** 



#### Input Image

**Gen-3Diffusion** 

**Single-view Diffusion** 



Input Image

**Gen-3Diffusion** 

TripoSR

LGM



Input Image

**Gen-3Diffusion** 

TripoSR

LGM



Input Image

**Gen-3Diffusion** 

TripoSR

LGM



#### **Results: Avatar Reconstruction**

#### Reconstruction avatar appearance



#### Reconstruction avatar appearance



## Children



Input Image

**Gen-3Diffusion** 

SiTH

SiFU

#### Reconstruction avatar geometry



#### Reconstruction avatar geometry



#### Strong generalization



Input Image

**Gen-3Diffusion** 

SiTH

SiFU

**ECON** 

## Strong generalization

**3D-GS Rendering** 





**3D-GS Rendering** 







3D-GS Rendering



**3D-GS Rendering** 



**3D-GS Rendering** 



**3D-GS Rendering** 



## Take away messages

- With training on massive data, image diffusion models achieve superior image generation quality
- The image diffusion prior can be applied to 3D tasks, e.g. generate novel views
- Novel view diffusion models lack 3D consistency because they don't have an explicit 3D representation
- 2D Diffusion Models and 3D Reconstruction Models can be combined to achieve excellent reconstruction capability